



DYNAMIC
DJ ENTERTAINMENT



HOOPS THERE IT IS!
3 v 3 Basketball Tournament



Tournament Rules, Info & Liability/Injury Release

Tournament Host = Merrifield Dunn Loring & Dynamic DJ Entertainment

1. All teams must consist of at least three players. Teams may have a fourth, alternate player, for substitution or injury replacement. Only three players may compete in on-court play, during the game. Teams must arrive, no later than 10 minutes before their scheduled game time. All teams will have a minimum of five minutes to warm up. Each team must begin game play with three players. No grace period will be given and a team is subject to forfeit if the minimum of three players is not present, to begin game play.
2. At least **ONE** player on each team must be a Merrifield at Dunn Loring Station resident. The resident participant must play at least 50% of each game. An injury to a MDL resident (if 50% of game play time is not met) will render that team disqualified and the game will end in a forfeit.
3. All participants must sign a participation & liability waiver. Participants under the age of 18 must have their parent or legal guardian, sign on their behalf.
4. Game format will be two (2) 10 minute halves with a running clock. Clock will only stop for injuries & timeouts. Games will be played in a half-court set. Each team will be allowed one (1) timeout per half (60 seconds). Game play will begin with a jump ball. Teams must "clear" the ball after a shot (hitting the rim) is attempted by the other team. Teams must also "clear" the ball after each made basket. Game play will be with a standard 29.5 outdoor basketball.
5. Officials shall have final say in all calls during game play. Tournament Director shall oversee all game day operations and settle/finalize all calls of question, including game play and calls made by the officials, but may choose to defer to the on-the-court officials for game play calls.
6. Game winners are determined by the team with the highest score at the conclusion of regulation play or any overtime period.
7. If the score is tied at the end of regulation, an untimed overtime period shall occur in a "sudden victory" format. The overtime period will begin with a jump ball and the first team to score will win.

8. Scoring will be by 1's, with 2 points being awarded for any made shot, beyond the marked 3 point line. Fouls will be called by officials and two-shot free throws will be awarded to any player fouled, while in the act of shooting. Officials shall award technical and/or flagrant fouls and subsequent free throws for taunting, poor sportsmanship, or any non-basketball offenses detrimental to the spirit of the game. Officials may choose to disqualify a player in an effort to maintain the safety, integrity and spirit of the game. Technical and/or flagrant fouls will result in two shots, plus possession by the opposing team. Any player who commits two (2) technical or flagrant fouls (or any combination of the two) shall be disqualified from any further game play for the tournament.

9. Spectators & non-players, including parents, shall not enter the court of play, unless an injury occurs to a minor.

10. Teams are responsible for their own belongings to include proper athletic wear, water, towels and/or whatever else may be needed for game play. Food & drink are not allowed on the court of play. Tournament host are not responsible for providing any of the aforementioned to participants, teams or spectators.

11. Tournament host shall provide the court of play, basketballs (29.5 standard outdoor basketballs) for warm-up and game play, game officials and an official score table. Game time and all time related assessments shall be made from the score table. Participants may not use any game play equipment, outside of what is provided by tournament host.

12. Game officials, tournament director and tournament host reserve the right to limit game play, amend game play (including tournament format) or alter the format for reasons deemed in the best interest of the tournament. This includes weather related postponements, cancellations or the early end of a game for reasons determined by the aforementioned group(s) which shall align with the best interest of the tournament. Shall any of the above occur, all games may end with the highest scoring team being the declared winner of that game. Shall a team be unable to continue, due to injury, where no replacement player is available, the opposing team shall either be declared the winner or may elect to continue the game in a 2 v 2 or 1 v 1 format. Game play may only continue when both teams field an equal number of players.

13. All participants must submit to a temperature check prior to each game. Any fever measuring above 100.3 F will be denied access to the field of play and game play will be denied. During game play, the wearing of masks is optional. Any participant, not actively involved in game play, must wear a mask while in the designated court area.

14. Tournament host will assign bracket positions to all properly registered teams (up to 16 teams) and will accept teams on a first come, first served basis, without prejudice or preferential treatment. Teams will be paired in random fashion for tournament play. Please note that there are no age or gender brackets and all teams will compete in the same bracket. Please consider this when choosing to register your team.